Let T be the set of (possible) Python types. Define a relation:

**Definition 1.** For  $t_1, t_2 \in T$  we say  $t_1$  is layout compatible with  $t_2$ , written  $t_1 \leq t_2$  if  $t_1$ 's description of the memory layout of its instances is safe for use with instances of  $t_2$ .

This is clearly reflexive, and if it's not transitive we're in serious trouble. It's not a partial order as it's not anti-symmetric, but:

**Definition 2.** For  $t_1, t_2 \in T$  we say  $t_1$  and  $t_2$  are layout equivalent, written  $t_1 \sim t_2$  if  $t_1 \leq t_2$  and  $t_2 \leq t_1$ .

 $\leq$  defines a partial order on ~-equivalence classes. The solid\_base function in Objects/typeobject.c is a canonical way of choosing a reprentative of a type t's ~-equivalence class, so we can mostly ignore this detail.

Given types  $t_1$  and  $t_2$  the meet  $t_1 \triangle t_2$  is always defined, up to  $\sim$ , but the join  $t_1 \bigtriangledown t_2$  may not be – in fact it's only defined when the  $t_i$  are  $\trianglelefteq$ -related in some order and in that case is the  $\trianglelefteq$ -greater of the  $t_i$ .

**Definition 3.** A (finite) set  $\{t_i\}$  of types is acceptable for subclassing if the set has a  $\trianglelefteq$ -maximal element.

A subclass of an acceptable  $\{t_i\}$  will be  $\trianglelefteq$ -greater than this maximal element.

**Definition 4.** A sequence  $t_1, \ldots, t_n$  is an acceptable MRO for t if  $t_i \leq t$  for all  $i = 1, \ldots, n$ .

This means, broadly, that if u is an element of an acceptable MRO for t you can use u's description of the memory layout of its instances to describe an instance of t without causing crashes or other erroneous behaviour.

**Theorem 1.** If a set of types  $\{t_i\}$  is acceptable for subclassing and each  $t_i$  has an acceptable MRO, then the default MRO computation for Python will produce an acceptable MRO for the new subclass.

*Proof.* Let the MRO of each  $t_i$  be written  $t_{i1}, t_{i2}, \ldots, t_{in_i}$ , so we have  $t_{ij} \leq t_i$  (each  $t_i$  has an acceptable MRO).

Let t be the join of  $t_i$ , so  $t_i \leq t$  ( $\{t_i\}$  is acceptable for subclassing).

Let the new subclass of  $\{t_i\}$  be u (so  $t \leq u$ ).

Let the output of the default MRO computation be  $v_1, \ldots, v_k$ .

Now the default MRO computation produces a sequence which contains only types already contained in the MRO of one of the  $t_i$  or the new subclass itself u.

If  $v_l = t_{ij}$  for some *i* and *j*, then  $v_l = t_{ij} \leq t_i \leq t \leq u$ . Trivially, if  $v_l = u$ ,  $v_l = u \leq u$ .

So  $v_1, \ldots, v_k$  is an acceptable MRO for u.

So, does this formalism match up with what the code does? Potential problems:

- is layout compatibility really transitive?
- does the code compute layout compatibility correctly?

I'd be *reasonably* – but not completely – confident of both if we ignore variatic types. I don't know whether it would be better to try to prove the code we have now computes what it thinks it does, or to rewrite it using language closer to what I have used in this note.